

# CAPTIV<sup>®</sup> PRO SCORECARD

This is for reference only. The final scores will be calculated in the online system by factoring in the impact of each feature, developed through the Analytic Hierarchy Process.

## WORKPLACE PERFORMANCE

### SPACE TYPE

ST1-1	Choice of Work Spaces: Focus (Head-down) Spaces	
ST1-2	Choice of Work Spaces: Collaboration Spaces	
ST1-3	Choice of Work Spaces: Socialization Spaces	
ST1-5	Level of Ratio Balance	
ST2-1	Interaction-Collaboration Work Spaces: Formal Meeting Spaces	
ST2-2	Interaction-Collaboration Work Spaces: Informal Meeting Spaces	
ST2-3	Interaction-Collaboration Work Spaces: Impromptu Meeting Spaces	
ST2-5	Level of Ratio Balance	
ST3-1	Recharge Spaces: Play Spaces or Spaces with Features for Playing	
ST3-2	Recharge Spaces: Solitude Spaces or Spaces with Features for Solitude Activities	
ST3-3	Recharge Spaces: Fitness Spaces or Features for Fitness	
ST3-4	Recharge Spaces: Social Spaces or Spaces with Features for Socialization	
ST3-6	Recharge Spaces: Outdoor Recharge Spaces	
ST3-7	Level of Ratio Balance	

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### SPACE LAYOUT

SFL1-1	Flexibility: Expandability	
SFL1-2	Flexibility: Versatility	
SFL1-3	Flexibility: Convertibility	
SFL2-1	Flow and Connectivity: Visual Connectivity	
SFL2-2	Flow and Connectivity: Core Interaction Networks	
SFL2-3	Flow and Connectivity: Cross-Pollination	
SFL2-4	Flow and Connectivity: Non-Hierarchical Spaces	

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### SPACE SIZE & ACCESS

SSA1-1	Amount of Spaces: Individual Spaces	
SSA1-2	Amount of Spaces: Collaborative Spaces	
SSA1-3	Amount of Spaces: Storage Spaces	
SSA2-1	Access to Equipment	

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### NEURAL & PSYCHOLOGICAL STIMULATION & RELAXATION

NPSR1-1	Unique/Fun Atmosphere: Stimulating Art/Design/Craft Work	
NPSR1-2	Unique/Fun Atmosphere: Unconventional Interior Architectural & Design Elements	
NPSR1-3	Unique/Fun Atmosphere: Whimsical and Fun Decorative Objects	
NPSR2-1	Stimulation of Senses: Olfactory Stimulation	
NPSR2-2	Stimulation of Senses: Auditory Stimulation	
NPSR2-3	Stimulation of Senses: Visual Stimulation	
NPSR3-1	Relaxing Environment: Natural Elements	
NPSR3-2	Relaxing Environment: Home-Like Settings	

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**ERGONOMICS & TECHNOLOGY**

FET1-1	Furniture Ergonomics: Use of Key Ergonomic Principles	
FET1-2	Furniture Ergonomics: Use and Compliance of Ergonomic Guidelines & Standards	
FET1-3	Furniture Ergonomics: User Involvement	
FET2-1	Technology: Low-Tech Collaborative Tools in the Primary Work Spaces	
FET2-2	Technology: High-Tech Collaborative Tools in the Primary Work Spaces	
FET2-3	Technology: Visualization of Organizational Goals and Encouragement	

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**AMBIENT CONDITIONS**

AC1-1	Acoustics: Use of Space Planning Principles to Reduce Noise	
AC1-2	Acoustics: Materials and Systems Furniture with Acoustics	
AC1-3	Acoustics: Isolation of Noisy Spaces	
AC1-4	Acoustics: Use & Compliance of Acoustic Guidelines/Standards	
AC2-1	Visual Comfort: Amount of Light in the Primary Work Spaces	
AC2-2	Visual Comfort: Access to Daylight in the Primary Work Spaces	
AC2-3	Visual Comfort: Glare & Reflection Control in the Primary Work Spaces	
AC2-4	Visual Comfort: Views to Outdoor in the Primary Work Spaces	
AC2-5	Visual Comfort: Occupant Control of Lighting in the Primary Work Spaces	
AC3-1	Thermal Comfort: Temperature and Humidity	
AC3-2	Thermal Comfort: Occupant Control of Thermal Comfort	
AC3-3	Thermal Comfort: Use & Compliance of Thermal Comfort Guidelines/Standards	
AC4-1	Indoor Air Quality: Indoor Air Odor	
AC4-2	Indoor Air Quality: Fresh Air/Non-Stale Air	
AC4-3	Indoor Air Quality: Air Movement/Draft	
AC4-4	Indoor Air Quality: Isolation & Removal of Chemicals, Particles, and Irritants from Indoor Air	
AC4-5	Indoor Air Quality: Low-Emitting Finishes and Furnishings	
AC4-6	Indoor Air Quality: Occupant Control of Indoor Air Quality	
AC4-7	Indoor Air Quality: Use & Compliance of Indoor Air Quality Guidelines/Standards	

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**HEALTHFULNESS**

H1-1	Healthfulness: Cleaning Materials and Products	
H1-2	Healthfulness: Cleanliness & Maintenance of the Usable Spaces	
H1-3	Healthfulness: Access to Fresh Drinking Water	

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**TOTAL**

0

**INNOVATION PERFORMANCE\*****PRODUCT (GOOD OR SERVICE) INNOVATION (PI)**

PI 2-1	Number of New or Significantly Improved Goods	
PI 3-1	Number of New or Significantly Improved Services	

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**PROCESS INNOVATION (PRI)**

PRI 1-1	Number of New or Significantly Improved Methods of Manufacturing or Producing Goods or Services	
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PRI 1-2 Number of New or Significantly improved Logistics, Delivery or Distribution Methods  
 PRI 1-3 Number of New or Significantly improved Supporting Activities for Your Processes

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### ORGANIZATIONAL INNOVATION (OI)

OI 1-1 Number of New Business Practices for Organizing Procedure  
 OI 1-2 Number of New Methods of Organizing Work Responsibilities and Decision Making  
 OI 1-3 New methods of organizing external relations with other firms or public institutions

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### MARKETING INNOVATION (MI)

MI 1-1 New of Significant Changes to the Aesthetic Design or Packaging of a Good or Service  
 MI 1-2 Number of New Media or Techniques for Product Promotion  
 MI 1-3 Number of New Methods for Product Placement or Sales Channels  
 MI 1-4 Number of New Methods of Pricing Goods or Services  
 MI 1-5 Number of Significantly Improved Speed/Time to Market

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### INTELLECTUAL PROPERTY (IP)

IP 1-2 Number of Copyrights Issued to Your Company  
 IP 1-4 Number of Patents Issued to Your Company  
 IP 1-6 Number of Trademarks Issued to Your Company  
 IP 1-8 Number of Industrial Designs Issued to Your Company  
 IP 2 Total Number of Awards or Nominations for Awards for Innovations

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\* Only relevant performance measures to the company/business need to be filled out

**TOTAL**

**0**

## INNOVATION STRATEGIES

### PROJECT INFORMATION

PI 1 Project Name  
 PI 2 Project Type  
 PI 3 Project/Facility Location

### INNOVATION STRATEGIES

IS 1 Employment growth  
 IS 1-1 Average number of full-time employees during the last fiscal year from this location/facility  
 IS 1-2 Average number of full-time employees three fiscal years ago from this location/facility  
 IS 1-3 Percentage of employment growth from this location/facility (automatic calculation)  
 IS 2 Level of importance of three types of organizational attributes for organizational creativity and innovation  
 IS 2-1 Organizational Environment and Culture  
 IS 2-2 Work Process  
 IS 2-3 People